

2024 East Selkirk Fall Classic

Tournament Rules

This tournament is sanctioned by the Winnipeg Minor Hockey Association. Games will be played under WMHA rules and regulations with the following exceptions:

- SR-14 "Mercy Rule": This rule will not be utilized in the Round Robin Segment, as "goals-for" and "goals-against" statistics may determine a team's final standing in the Round Robin portion of the tournament. Therefore, all tournament games will consist of 3 periods (12 minutes in length each) stop time.

Home Team

The home team will be identified on the teams draw. The home team will wear **WHITE**.

Players

All players will be a member of a Hockey Canada Branch. Non-registered players will **NOT** be allowed to play. All players must be dressed and fully ready to play 15 minutes prior to their scheduled start time.

Equipment

As well as all equipment required, **mouthguards are mandatory.**

Game:

- Period 1 - 12 mins
- Period 2 - 12 mins
- Period 3 - 15 mins

In the 3rd period if a team is up by 5 goals, the clock will run.

Ties after completion of play will be broken in the following order:

- Most wins.
- Point System:
 - The winner of each period receives **2** points.
 - In the event of a period tie, each team receives **1** point.
 - A team that earns a shutout earns **1** point.
 - The game winner receives **6** points.
 - Total points available for a team are **13** per game.
- Goals against
- Least amount of penalty minutes
- Coin toss

Overtime (only finals)

Overtime periods will be "Sudden-Death" play.

The **first seven skaters**, plus **the first goalie**, listed on the game sheet will be identified as your teams overtime players. **Ensure you place your overtime players at the top of the game sheet!**

Each overtime shift will be 2 minutes in duration.

- On the first overtime shift, **skaters one, two, and three** as well as the **goalie** will play.
- The second shift will consist of **skaters four and five** as well as the **goalie**.
- The third shift will be **skater six** with the **goalie**.
- The final shift will consist of **skater seven** with **no goalie** and will continue until a goal is scored. All players including goalies must play their entire shift.

Penalties in Overtime

- Any penalties assessed during overtime play will result in a penalty shot.
- A penalty assessed in Regular time which extends into overtime will be carried-over to the overtime shifts.

- If the offender is skater one, two, or three (first overtime shift) that player will serve the remaining penalty time.
- If the offender is not skater one, two, or three the teams' coaching staff will decide which one of the three skaters will serve the remainder of the penalty.
- Should the penalty extend into the second overtime shift (double minor, major penalty), the teams coaching staff will determine which player from the next overtime shift (skater four or five) will serve the remaining penalty time.
- On completion of the penalty the skater will leave the penalty box and resume play.